

Research/Survey

Since childhood, I was always a gamer, but I had difficulty organizing and knowing which game I had. I was always trying to organize games and I used a little yellow pouch to carry them around. I think I had a hundred little game-chips in my satchel. I would also have a difficult time knowing which game to buy because certain games that I wanted were expensive, I had to wait patiently for the price to drop or get a discount. Also, the game stories were far from my house, and challenging to get there. Being a gamer, during childhood was tricky because as a kid we didn't have no money or no transportation. These are the reason I made the Game Achieve app to help those with the problem that I had. Most gamers spend around \$700 a year. Gamers or consumers spent \$23.5 billion in the gaming industry in 2020, mostly \$16.5 billion on games alone.

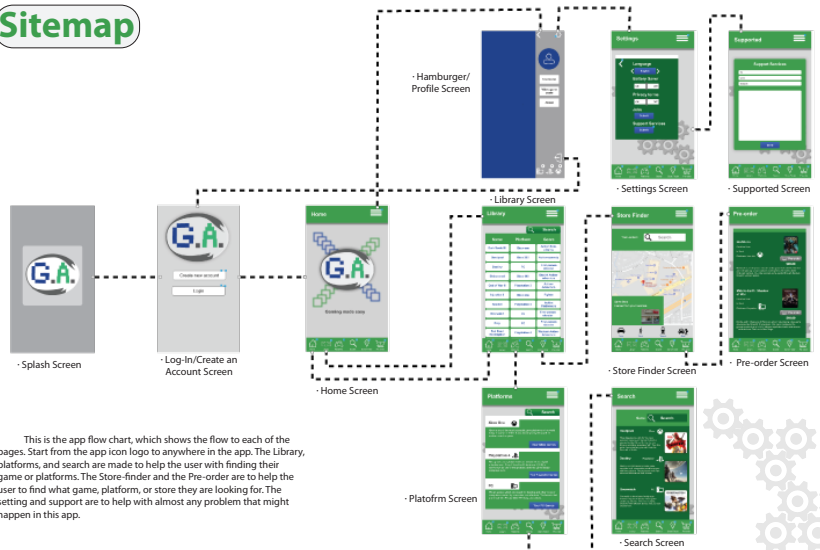
Problem/Challenge

Gamers or consumers spent \$23.5 billion on the gaming industry in 2015. Some of this revenue comes from gamers who have a difficult time organizing and budgeting their video game collections.

Solution

The G.A. App (Game Archive) will help gamers/consumers keep track of their games. For example, the library, platforms, and search area will help organize games and help those who need to find what they want you. The app will find a game store that is either close or far by using its store finder button, it is like Google Maps or any map app, which will tell which transportation will get you there and tell you how long will get you there. The Pre-order area will allow the user to see which game they want, which platform it uses, and how much it costs. This App button will help the user to have less stress and enjoy their games.

Sitemap



Home screen



Game Archives has a certain distinctive feature on some of its certain pages that will lead with helping a gamer's hobbies. For example, the library records the games you purchase by the consumer taking a picture of the game they bought. Another feature is the store finder option for getting to the game store. The Pre-order page allows the consumer to search for the game that they are looking for and show results about the product they are looking for, it also allows them to buy it. The setting and support help the user, with either there is a problem with the app to save batteries life or keep certain games or information about themselves safe from others that might want to steal.

Mission/Goal



Game Archives is your journalist for your video game history

The mission/goal is to help consumers/gamers have an easier time budgeting, organizing, and finding a game store. My app, G.A. will provide the solution by using the library, search, and platforms to organize, find, and check off games that you have. The Store-finder is to help find a game store within a distance you are currently at. The Pre-order is to help with finding the game that you are looking for and see if a price is reasonable with the budget that you have.

Logo/Icon

Game Archive



App Logo



App Icon

Typography

Arial

Headline bold 50pt

Body regular 40 pt, 14 pt

Color



#41b176
R: 65
G: 177
B: 118
C: 72
M: 4
Y: 72
K: 0



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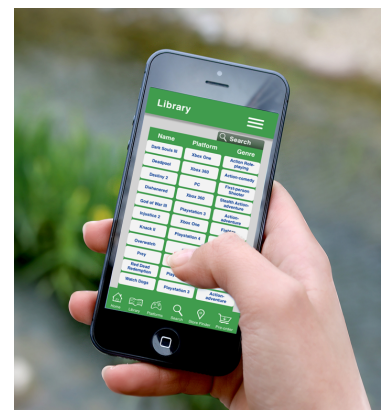


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G: 211
B: 211
C: 16
M: 13
Y: 13
K: 0

Final Product Design



This app is used by gamers of all ages. The app is game-style. It is friendly and has a few features to help the user. It can be used on any mobile device like Android, iPhone, and iPad. This app is your recordkeeper and your best ally in the world of gaming. It is your scout to find gaming treasure.

Research/Survey

The Game Achieve app is designed to address the challenges faced by gamers, particularly in terms of organizing their game collection, managing expenses, and accessing game stories. The app aims to provide a solution for gamers who struggle with limited funds and transportation options.

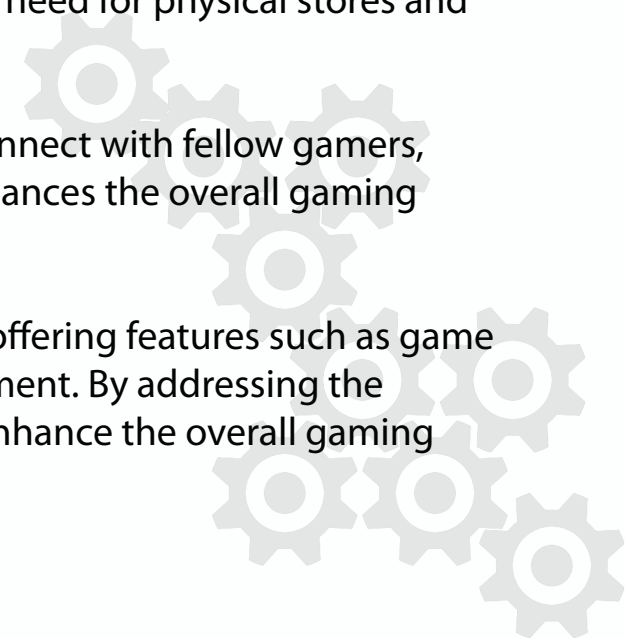
With the app, users can create a digital inventory of their games, eliminating the need to carry them physically in a satchel. This digital organization system allows users to easily keep track of their game collection, including information about each game such as title, platform, and genre.

To assist users in making informed purchasing decisions, the app can provide real-time pricing information, including discounts and price drops. By keeping users updated on the latest deals and offers, they can save money and get the games they want at more affordable prices.

Furthermore, the app can offer a convenient way for gamers to discover and access game stories. It can provide information on nearby game stores, their availability, and directions to reach them. Alternatively, the app could incorporate features that enable users to purchase games digitally, eliminating the need for physical stores and the challenges associated with accessing them.

The Game Achieve app can also foster a community aspect by allowing users to connect with fellow gamers, share recommendations, and exchange tips and strategies. This social element enhances the overall gaming experience and creates a platform for gamers to interact and support each other.

In summary, the Game Achieve app aims to streamline the gaming experience by offering features such as game organization, price tracking, accessibility to game stories, and community engagement. By addressing the challenges faced by gamers, especially those with limited resources, the app can enhance the overall gaming journey and provide a valuable tool for game enthusiasts.

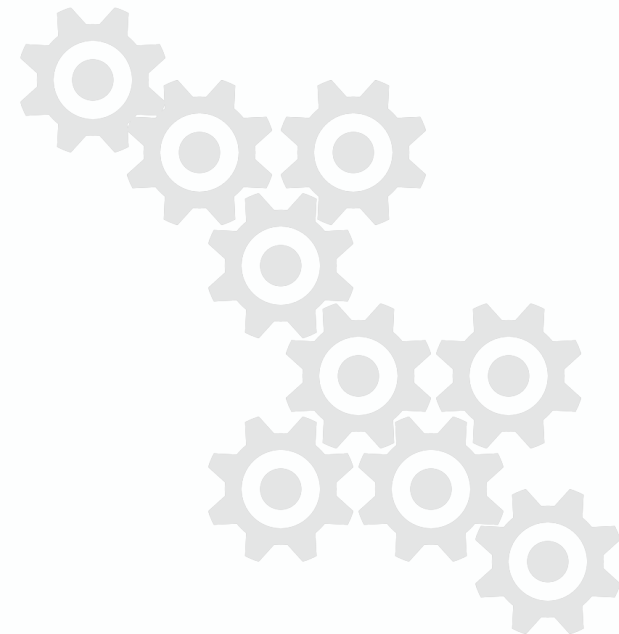


Problem/Challenge

Gamers or consumers spent \$23.5 billion on the gaming industry in 2022. The revenue generated by the gaming industry is substantial, and some portion of it can be attributed to gamers who face challenges in organizing and budgeting their video game collections. As gaming has become increasingly popular and diverse, the number of games available across various platforms has grown significantly. This abundance of options can make it challenging for gamers to effectively manage their collections and allocate their budgets wisely.

For many gamers, keeping track of their games, platforms, and associated expenses can be overwhelming. They may struggle to remember which games they already own or which ones they still want to purchase. Without proper organization and budgeting, they may end up buying duplicates or spending money on games they may not enjoy or play frequently.

To address this issue, developers have an opportunity to create tools and platforms that assist gamers in organizing and budgeting their video game collections. These solutions could include features such as:

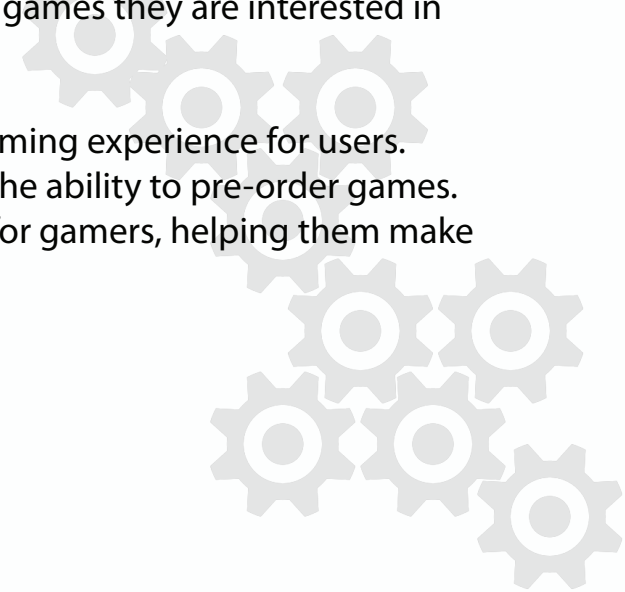


Solution

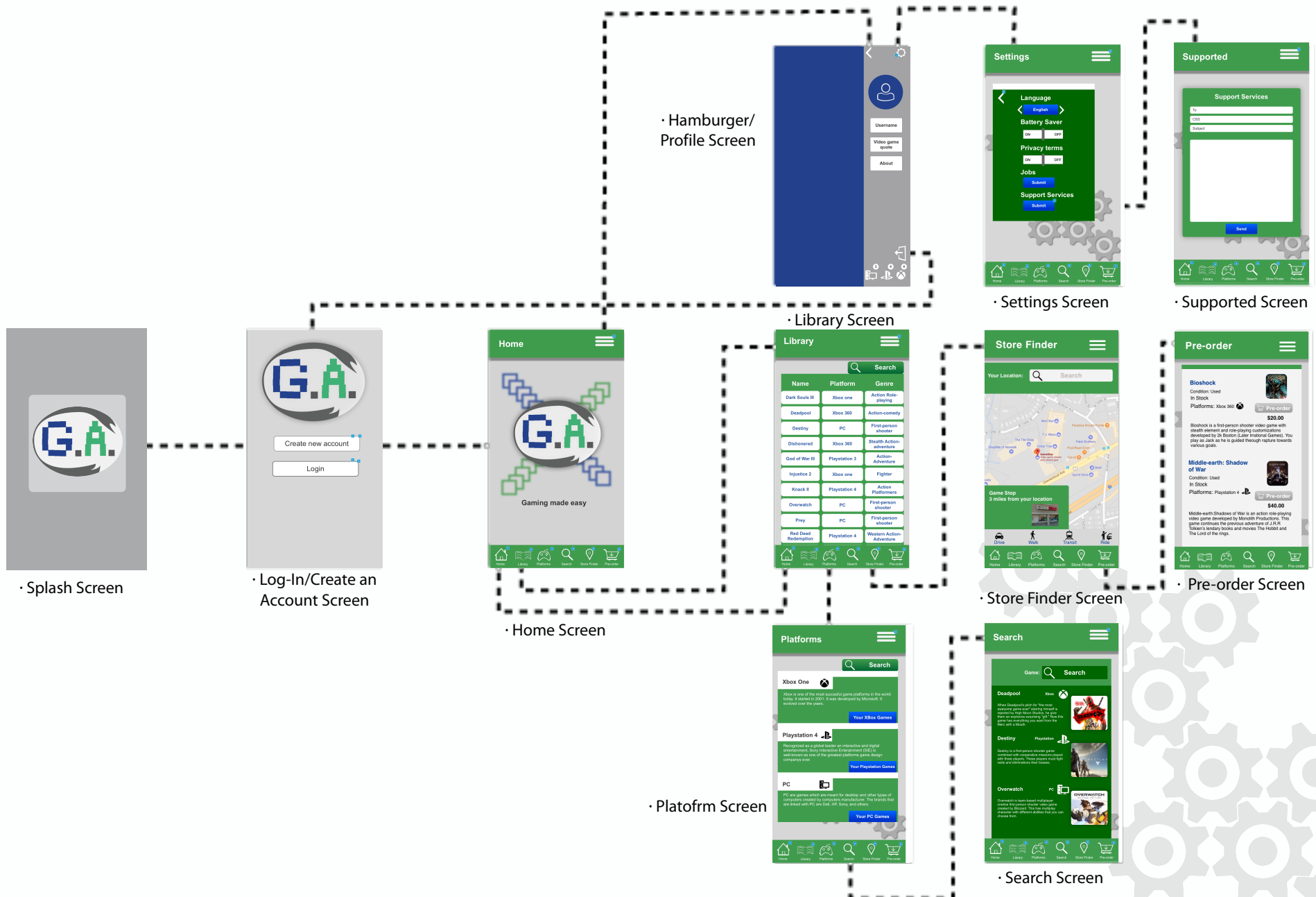
The G.A. App (Game Archive) a useful solution for gamers to manage their game collections effectively. Let's further explore the features and benefits of the app:

1. **Game Library and Organization:** The app provides a library feature where gamers can input their game titles, platforms, and other relevant details. This enables users to have a centralized database of their games, making it easier to track and organize their collection.
2. **Search Functionality:** The search area within the app allows users to quickly find specific games they own or are interested in. This saves time and eliminates the frustration of manually searching through physical copies or digital libraries.
3. **Store Finder:** The app's store finder button assists users in locating nearby game stores. By using map functionality, users can determine the stores' distances from their current location and access transportation options to reach them. This feature helps gamers plan their visits to physical game stores more efficiently.
4. **Transportation Information:** By integrating transportation information into the app, users can receive directions and estimated travel times to game stores. This eliminates the need for separate map applications, providing a seamless experience for users looking to purchase physical games.
5. **Pre-Order Section:** The pre-order area of the app displays upcoming game releases, including the platform compatibility and pricing information. This allows users to stay informed about new games they are interested in and plan their purchases accordingly.

By incorporating these features, the G.A. App aims to reduce stress and enhance the gaming experience for users. It provides organization, easy access to game information, store location services, and the ability to pre-order games. These functionalities contribute to a more streamlined and enjoyable gaming journey for gamers, helping them make informed decisions and enjoy their games with ease.



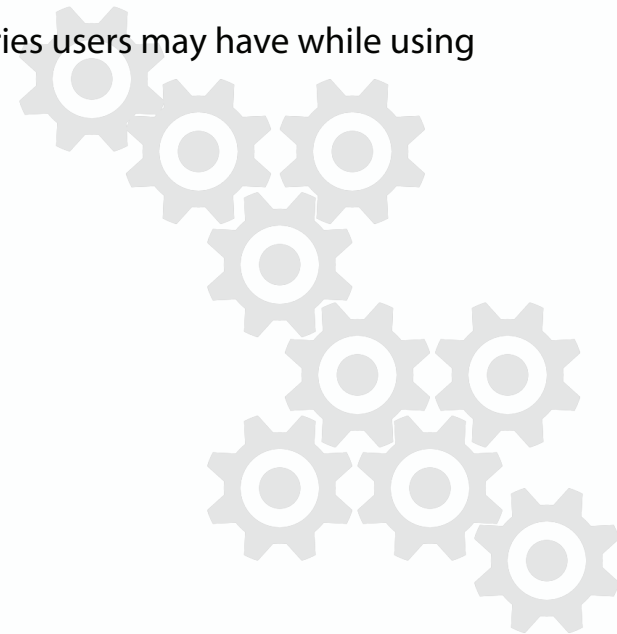
Sitemap



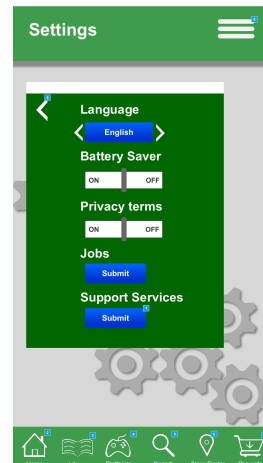
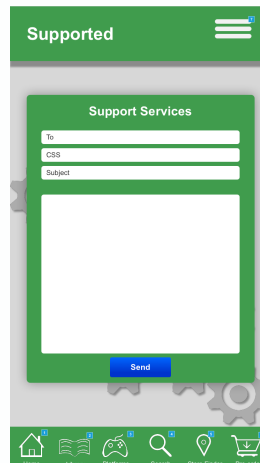
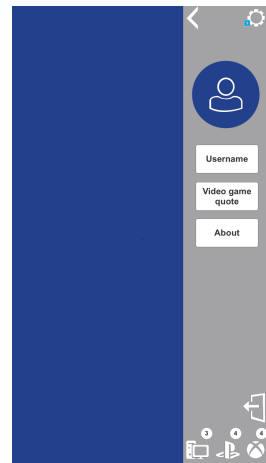
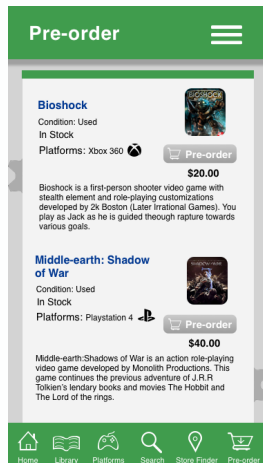
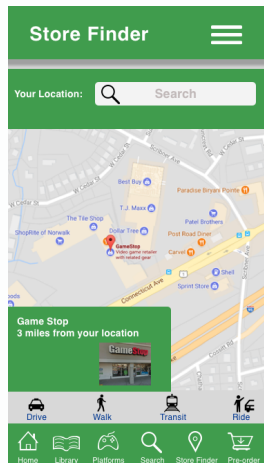
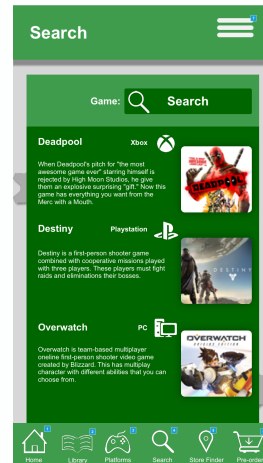
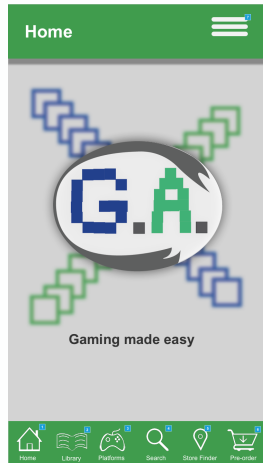
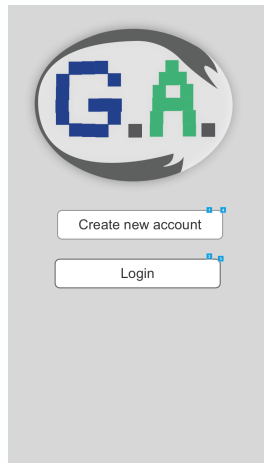
Sitemap

This sitemap is a basic representation and the actual app flow may vary based on the specific design and functionality choices made during the development process.

1. App Icon/Logo: Represents the entry point to the app.
2. Home/Main Screen: Provides an overview of the app's features and options.
3. Library: Allows users to manage and organize their game collection. Users can add games by taking pictures or manually entering game details.
4. Platforms: Displays information about different gaming platforms, including consoles, PC, mobile, etc. Users can explore platforms and filter games based on compatibility.
5. Search: Enables users to search for specific games within their library or explore new games based on various criteria such as genre, release date, or developer.
6. Store Finder: Helps users locate game stores nearby. Users can access maps, directions, and transportation options to reach the desired store.
7. Pre-order: Allows users to search for upcoming game releases, view details, and make pre-orders or purchases directly through the app.
8. Settings: Provides options to customize the app according to user preferences. Users can adjust display settings, notification preferences, and other personalization options.
9. Support: Offers assistance and troubleshooting resources to address any issues or queries users may have while using the app.



Home screen



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Mission/Goal



Game Archives is your
journalist for your video game
history

Game Archives serves as a journal for your video game history, allowing you to document and preserve your gaming experiences. With its features and functionalities, the app helps you keep track of the games you've played, the milestones you've achieved, and the memories associated with your gaming journey.



Logo/Icon

Game Archive



App Logo



App Icon

Typography

Arial

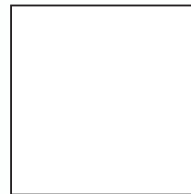
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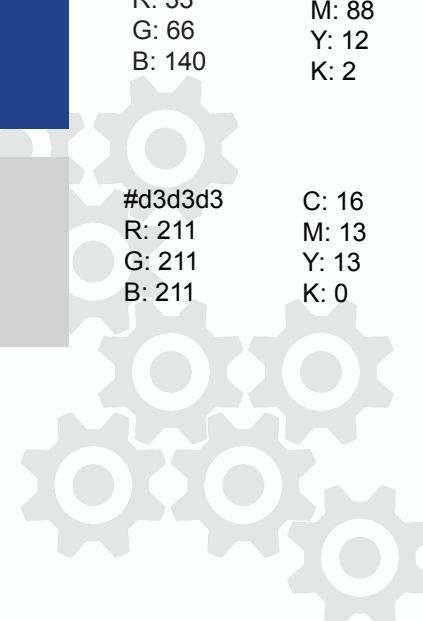
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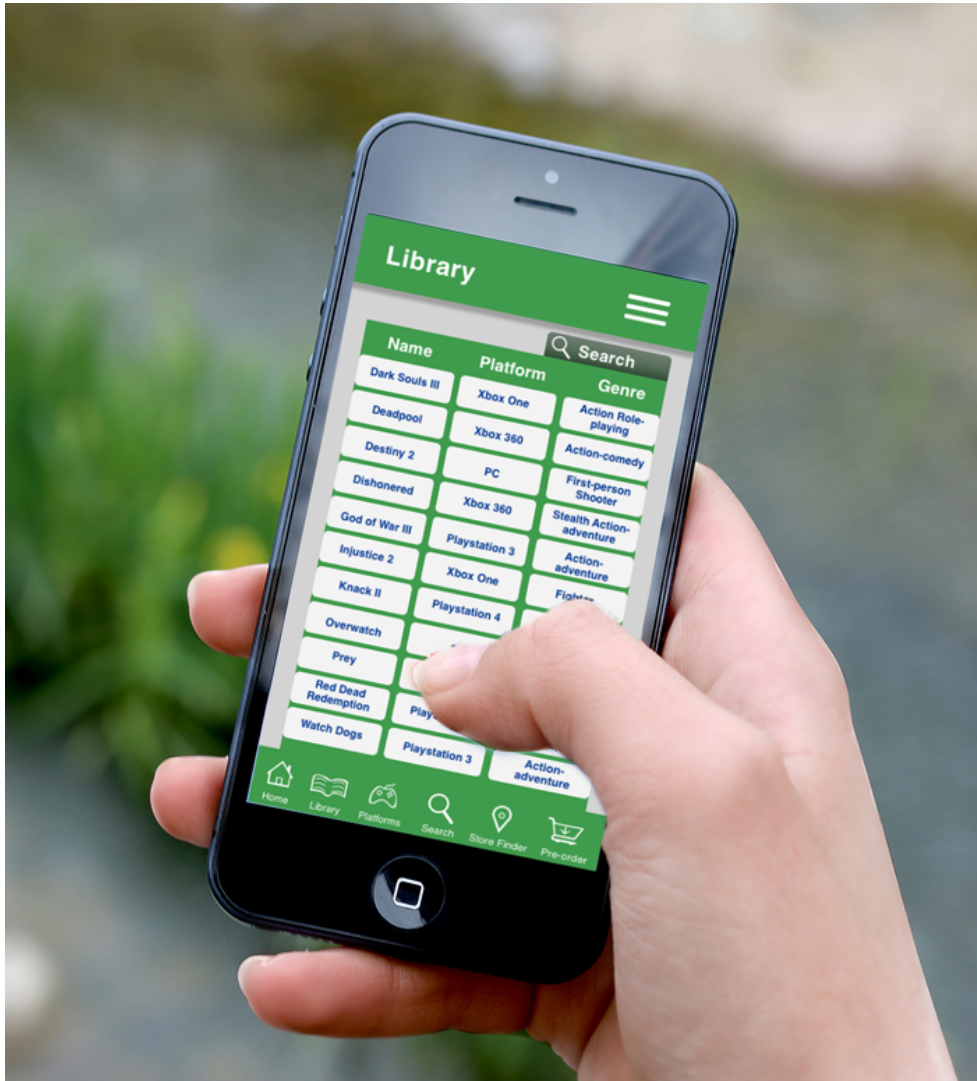
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Final Product Design



The Game Archives app is designed to cater to gamers of all ages, providing a friendly and game-inspired interface. With its focus on mobile devices like Android, iPhone, and iPad, it ensures that gamers can access and utilize the app conveniently on their preferred platforms.

The app's primary purpose is to serve as a record keeper, allowing users to document their gaming history, milestones, and experiences. By functioning as a digital journal, it helps gamers keep track of their gaming adventures and serves as a personal ally in the world of gaming.

Additionally, the app serves as a scout, aiding users in discovering gaming treasures. With features like the game library, search functionality, and store finder, it assists gamers in exploring new games, finding hidden gems, and staying updated on the latest releases. It acts as a companion, providing recommendations and insights into the gaming landscape.

By combining these features with a user-friendly and game-inspired interface, the Game Archives app aims to create an engaging and enjoyable experience for gamers. It becomes a trusted tool for record-keeping, treasure hunting, and enhancing the overall gaming journey for users of all ages.